CAGDAS DEMIRALP

ILLUSTRATOR & CONCEPT ARTIST

CONTACT

- ★ Warsaw, Poland
- % https://www.cagdasdemiralp.com/
- in https://www.linkedin.com/in/cagdas-demiralp-377137182/
- % https://www.artstation.com/cagdasdemiralp

PROFILE

Illustrator and concept artist since 2019. Capable of promo art, character design, concept design, matte painting, cover art, splash/key art, 2D art and UI/UX design. Experienced in fantasy illustrations and character concept art. Has basic knowledge of 3d modelling and game design. Hardworking and goal oriented. Pays attention to communication and problem solving.

PERSONAL INFORMATION

Birthdate

14.11.1993

Residence

Warsaw, Poland

Nationality

Turkish

EXPERIENCE

2023 - Present Paizo Inc

Freelance Illustrator

Working as a freelance illustrator for Pazio Inc.

2023 - Present Modiphius Entertainment

Freelance Illustrator

I make fantasy illustrations and character arts.

2023 - Present Legendary Games

Freelance Illustrator

Working as a freelance illustrator for TTRPG publishing.

2023 - Present Shewstone Publishing LLC

Freelance Illustrator

Working as a freelance illustrator for TTRPG.

2022 - Present **Crippled God Foundry**

Freelance Character Concept Artist

Working as a freelance character concept artist. I make character concept arts for 3D miniatures

2022 - Present

Freelance Illustrator

Roll for Combat

Working as a freelance illustrator. I make fantasy characters and illustrations for

TTRPG.

2022 - Present Schwalb Entertainment

Freelance Illustrator

Working as a freelance illustrator. I make fantasy characters, illustrations and maps

for TTRPG.

2022 - Present Mammoth Factory Games

Freelance Character Concept Artist

Working as a freelance character concept artist. I make character concept arts for

3D miniatures.

2021 - Present Gaming Ballistic LLC

Freelance Illustrator

Working as a freelance illustrator. I make fantasy characters and illustrations for

TTRPG.

2019 - Present Freelance Illustrator

I started my career as a freelance illustrator. For the first 2 years, I worked mostly

for cartoon works and personal commissions.

EDUCATION

2013 - 2018 Animation in Bachelor of Arts

Yasar University, Izmir

I graduated from Animation B.A. I learned fundamentals of 2D and 3D animation,

storyboarding, character design, 3D modeling and game design.

2022 - Present Process and Project Management MA

University of Economics and Human Sciences in Warsaw, Warsaw

I am studying Master's degree in Process and Project Management at the

University of Economics and Human Sciences in Warsaw.

2021 - Present Online Drawing Classes

Watts Atelier of the Arts, Encinitas

I'm taking online drawing classes from Watts Atelier to improve my art skills.

SKILLS

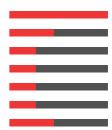
Art Skills

Concept Art
Illustration
Character Design
Storyboard
UI/UX Design
2D Environment Design
Matte Painting
2D/3D animation



Software Skills

Adobe Photoshop Maya Unity Vue xStream Adobe Illustrator Adobe After Effect Cinema 4D



LANGUAGES

Game Level Design

Turkish (native) English (B2+)

COURSES & CERTIFICATES

2016 - 2016

ANIMA OKUL CONCEPT DESIGN COURSE

Anima Okul, Istanbul

I've learned fundamantels of concept art.

ACHIEVEMENTS



Art Competitions

Winner of the Fabisad Gio 2018 Illustration Award in Turkey.



Exhibitions

UTAS Graduation Projects Exhibition, Izmir, 19.10 – 30.11.2018

Bachelor's Degree Graduation Project

Designing and developing a 2D, action-platformer, pixel art computer game. (Trailer on : https://youtu.be/fl_aS2NyQdY)

TRAITS

Creative, fair, fast learner, hardworking, art lover

HOBBIES

Drawing
Playing guitar (Had amateur rock band)
Reading fantasy novels
Playing games
Watching anime and cartoons
World building