

CAGDAS DEMIRALP

ILLUSTRATOR & CONCEPT ARTIST

CONTACT

🏠 Warsaw, Poland

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PROFILE

Illustrator and concept artist since 2019. Capable of promo art, character design, concept design, matte painting, cover art, splash/key art, 2D art and UI/UX design. Experienced in fantasy illustrations and character concept art. Has basic knowledge of 3d modelling and game design. Hardworking and goal oriented. Pays attention to communication and problem solving.

PERSONAL INFORMATION

Birthdate

14.11.1993

Residence

Warsaw, Poland

Nationality

Turkish

EXPERIENCE

- | | |
|----------------|--|
| 2023 - Present | Paizo Inc
<i>Freelance Illustrator</i>
Working as a freelance illustrator for Pazio Inc. |
| 2023 - Present | Modiphius Entertainment
<i>Freelance Illustrator</i>
I make fantasy illustrations and character arts. |
| 2023 - Present | Legendary Games
<i>Freelance Illustrator</i>
Working as a freelance illustrator for TTRPG publishing. |
| 2023 - Present | Shewstone Publishing LLC
<i>Freelance Illustrator</i>
Working as a freelance illustrator for TTRPG. |










- 2022 - Present **Crippled God Foundry**
Freelance Character Concept Artist
Working as a freelance character concept artist. I make character concept arts for 3D miniatures.
- 2022 - Present **Roll for Combat**
Freelance Illustrator
Working as a freelance illustrator. I make fantasy characters and illustrations for TTRPG.
- 2022 - Present **Schwalb Entertainment**
Freelance Illustrator
Working as a freelance illustrator. I make fantasy characters, illustrations and maps for TTRPG.
- 2022 - Present **Mammoth Factory Games**
Freelance Character Concept Artist
Working as a freelance character concept artist. I make character concept arts for 3D miniatures.
- 2021 - Present **Gaming Ballistic LLC**
Freelance Illustrator
Working as a freelance illustrator. I make fantasy characters and illustrations for TTRPG.
- 2019 - Present **Freelance Illustrator**
I started my career as a freelance illustrator. For the first 2 years, I worked mostly for cartoon works and personal commissions.

EDUCATION





- 2013 - 2018 **Animation in Bachelor of Arts**
Yasar University, Izmir
I graduated from Animation B.A. I learned fundamentals of 2D and 3D animation, storyboarding, character design, 3D modeling and game design.
- 2022 - Present **Process and Project Management MA**
University of Economics and Human Sciences in Warsaw, Warsaw
I am studying Master's degree in Process and Project Management at the University of Economics and Human Sciences in Warsaw.
- 2021 - Present **Online Drawing Classes**
Watts Atelier of the Arts, Encinitas
I'm taking online drawing classes from Watts Atelier to improve my art skills.

SKILLS

Art Skills

Concept Art	
Illustration	
Character Design	
Storyboard	
UI/UX Design	
2D Environment Design	
Matte Painting	
2D/3D animation	
Game Level Design	

Software Skills

Adobe Photoshop	
Maya	
Unity	
Vue xStream	
Adobe Illustrator	
Adobe After Effect	
Cinema 4D	

LANGUAGES

Turkish (native)
English (B2+)


COURSES & CERTIFICATES

2016 - 2016 **ANIMA OKUL CONCEPT DESIGN COURSE**
Anima Okul, Istanbul
I've learned fundamantels of concept art.

ACHIEVEMENTS

 **Art Competitions**
Winner of the Fabisad Gio 2018 Illustration Award in Turkey.

 **Exhibitions**
UTAS Graduation Projects Exhibition , Izmir, 19.10 – 30.11.2018

 **Bachelor's Degree Graduation Project**
Designing and developing a 2D, action-platformer, pixel art computer game. (Trailer on : https://youtu.be/fl_aS2NyQdY)

TRAITS

Creative, fair, fast learner, hardworking, art lover

HOBBIES

Drawing
Playing guitar (Had amateur rock band)
Reading fantasy novels
Playing games
Watching anime and cartoons
World building